

This is a practical hands-on seminar to cover the critical path of test driven development and the steps involved in the early introduction of testing into the development process. Students will learn and standardize on the terminology, processes, and challenges of incorporating testing into development in the real world. They will also be able to eliminate those costly early software defects that commonly prevent the long term testing to take place. This workshop will allow developers to create software that will enhance maintainability and reduce the costs associated with modifications and enhancements, and gain a comprehensive working knowledge of testing and what it takes to design and conduct an effective test of software, regardless of the technology.

**Course Objectives:**

- Learn to develop test cases and test plans.
- Know how to identify appropriate metrics to measure progress, performance and quality.
- Learn techniques to ensure that an information system protects data and maintain functionality.

**Audience:** Programmers, developers and managers who are looking to improve quality within the development organization.

**Prerequisites:** None.

**Number of Days:** 2 days

<p><b>1</b></p>	<p><b>Introduction to Testing &amp; QA</b>                  Objectives &amp; Observations                  Impediments, Opportunities, and Managing                  Responsibilities during Testing                  Testing Definitions                  Starting Testing Early vs. Late Start Testing                  Quality Assurance, Quality Control, IS Quality Assurance                  Quality Tools / Steps / Suggestions                  Opportunities to improve the Testing Process                  Comparing / Contrasting Development Life Cycles (Waterfall/Agile/TDD)                  Understanding TDD                  Implementing DTT into YOUR process</p>	<p></p>	<p>Preparing and validating the specifications                  Specification Problems/ Defect Classification                  Detailing the Scripts and cases                  Implementing the Scripts into the Code                  Using some of the Common Tools                  Unit vs. System or Acceptance Testing                  Positive and Negative Testing                  Applying to use Cases for Testing                  Regulating the Change Control Process</p>
<p><b>2</b></p>	<p><b>Major Software Development and Testing Issues</b>                  Functional specifications and design documents</p>	<p><b>3</b></p>	<p><b>Test Methodologies &amp; Extracting the Tests</b>                  Setting Test Objectives and Identifying Tests                  Benefits of Using Testing Methodologies                  Computing/Applying Test Coverage                  BVT – Boundary Value Testing                  DBT – Decision Based Testing                  Decision Tables                  State Machines</p>

Test Factor Analysis  
OATS – Orthogonal Array Testing  
System

**4 Risk Analysis**

Ascertaining the Value of a Test  
Assessing the Level of Risk  
Assigning a Relative Cost to Testing

**5 Documenting the Testing**

Unit Testing  
Creating and Auditing the Unit Test Plan  
Integration Testing and System Testing  
System/Acceptance Testing  
Creating and Auditing the System Test  
Plan

Regression Testing  
Defining the Traceability Matrix  
Operability/Usability Testing

**6 Defect Classification**

Identifying/Classifying functional  
specifications defects  
Identifying/Classifying design defects  
Identifying/Classifying coding defects  
Identifying/Classifying testing defects  
Defining/Enforcing the coding/testing  
standards

**7 Test Execution and Evaluation**

Exploring the Test Logs  
Test Logging Scenarios  
Exploring the Defect Tracking Report  
Retesting and Follow-up Procedures  
Understanding the Value of Root Cause  
Analysis