

Google Web Toolkit (GWT) allows Java developers to create Web 2.0-ready Ajax front ends. GWT compiles these Java artifacts into optimized JavaScript for all major browsers. This intensive, hands-on training course provides students a foundation in developing front-end modules with GWT widgets, panels, and events. Students will also learn how to work with images and client bundles as well as how to incorporate history and bookmarks in their Ajax applications. The course continues with a chapter on GWT Utility classes that make it easy to work with cookies, animation, file uploads, and timers. The course ends with coverage of GWT's remote procedure call mechanism.

**Course Objectives:**

- Describe the challenges of Ajax programming and how GWT addresses them.
- Setup and create projects that use GWT.
- Create and configure basic GWT widgets to design user interfaces.
- Organize GWT widgets into properly laid out user interfaces using panels.
- Write and register event handlers.
- Use images and client bundles in GWT.
- Deploy and run GWT applications in Hosted and Web Modes.
- Incorporate history and bookmarks in your front-ends.
- Use GWT Utility classes to handle animation, cookies, file uploads, and more.
- Distribute your UI logic to the client and the business logic to the server using GWT RPC.

**Audience:** Java developers who wish to quickly get to create Ajax application with the Google Web Toolkit.

**Prerequisites:** Java programming experience is required. Basic knowledge of HTML, CSS, and JavaScript is recommended. Previous experience doing widget-based Form development using events as well as HTTP exposure is beneficial.

**Number of Days:** 3 days

<b>1</b>	<p><b>The GWT Concept</b>          Dynamic HTML          The GWT Solution          So What is GWT?          The GWT Compiler          GWT Design Axioms          Getting Started with GWT          Creating a GWT Project          A GWT Project Structure          Executing a GWT Project          Using GWT with Legacy Web Apps          GWT Module Configuration          GWT Module Entry Point          Development Mode vs. Web Mode</p>	<b>2</b>	<p><b>GWT User Interfaces</b>          GWT User Interfaces          Creating and Configuring Widgets          Widget Heirarchy          Widget Behavior          Using the RootPanel          Basic Styling          Some Basic Widgets</p>
		<b>3</b>	<p><b>Organizing User Interfaces in GWT</b>          Laying out Widgets into Panels          Various GWT Layouts          FlowPanel          HorizontalPanel and VerticalPanel          The RootPanel</p>

DockPanel Layout  
Grid  
FlexTable  
ScrollPanel  
PopupPanel and DecoratedPopupPanel  
Dialog Boxes  
The DisclosurePanel

#### 4 **Event Handling in GWT**

Event Handling in User Interfaces  
The GWT Event Model  
Using Event Handlers  
Keyboard Events  
Mouse and Click Events  
Tab Events  
Table Cell Events  
FormPanel Events

#### 5 **Images and Resources**

Using Images in GWT  
The GWT Image Widget  
Image Events  
Prefetching Images  
Using ImageBundle and ClientBundle  
Creating a Client Bundle for Images and  
Text  
Using a Client Bundle  
More on Client Bundles

#### 6 **GWT Utility Classes**

GWT and Cookies  
The GWT Random Class  
Animation in GWT  
Uploading Files in GWT  
The GWT Class  
The GWT Window Class  
The Window.Location Class  
The GWT Timer Class

#### 7 **History and Bookmarks in GWT**

History and Bookmarks in GWT  
Using Hyperlink Widgets  
Managing History  
The History Token  
Adding New History Items  
The History Handler  
Handling Bookmarks

#### 8 **RPC Protocol in GWT**

Why a New Protocol?  
RPC Protocol in GWT

GWT RPC Basics  
Steps to RPC: Code Components  
RPC Components  
Setting the Servlet Path in a Module  
Creating an Invocation Target  
RPC Events  
No Synchronous RPC in GWT  
Data Serialization