

In this 2-day Developing Mobile Websites class, you will learn to use HTML5, CSS, JavaScript, and other tools to create websites that are responsive: sites that adapt their layout to the client device being used, whether it be a smartphone, tablet computer, or desktop computer/laptop. You will learn to use CSS media queries, mobile-friendly HTML5 features, JavaScript enhancements, and various frameworks to build websites that look as good on an iPhone or Android as they do on a desktop or laptop computer.

Course Objectives:

- Learn how one website can respond to the specific needs of the environment on which it is being viewed, presenting a layout that is equally - and differently - appropriate for mobile, table, and desktop devices.
- Learn to leverage the capabilities of HTML5 to present mobile-friendly sites, and understand the varying levels of support for some features among different devices.
- Understand how to use CSS Media Queries to display content modified to fit the client device.
- Understand the GeoLocation API and use it to integrate the user's location into websites.
- Integrate video and other media appropriately for mobile devices.
- Learn how to use the jQuery Mobile framework to add support for touch and other gestures.
- Learn how to use the Foundation framework to abstract low-level responsive coding and to create grid-based layouts.

Audience: Decision makers in digital marketing, sales, Web and IT management.

Prerequisites: Experience in HTML 4, basic CSS and basic JavaScript. It would be beneficial to know HTML5, CSS3 and jQuery and other more advanced JavaScript topics.

Number of Days: 2 days

<p>1 Designing for Mobile Responsive Design: Good for All Devices Why It's Worth It? Building Responsive Sites</p>	<p>4 The Viewport & Media Queries The Viewport Targeting Widths and Devices with CSS3 Media Queries Linearizing the Layout Using max-device-width</p>
<p>2 Flexible Grids The Flexible Grid: A More Responsive Layout Strategy Case Study: The Jazz Calendar Site A First Complete Jazz Calendar Draft Making the Inflexible Flexible A Better Jazz Calendar</p>	<p>5 HTML5: Mobile Specific Forms A Jazz Calendar Registration Form Local Storage</p>
<p>3 Flexible Images and other Media Improving the Jazz Calendar Site Exercises Flexible Background Images</p>	<p>6 GeoLocation API How it Works Browser and Device Support JavaScript Implementation Google Maps Jazz Calendar: Finding Nearby Gigs</p>

- 7 **Home Screen Icons**
 - iPhone/iPad
 - A Home Screen icon for the Jazz
 - Calendar Site: iOS
 - Apple-Specific JSON Manifest
 - A Home Screen Icon for the Jazz
 - Calendar Site: Android
- 8 **Accelerometer**
 - Using the Accelerometer
- 9 **Video**
 - Optimizing the Video Experience for Mobile
 - Embedding from YouTube or Vimeo
 - Hosting Your Own Videos
 - Video Formats
 - Controlling the Video through JavaScript
 - Converting Video Formats
 - Further Reading
- 10 **jQuery Mobile**
 - Mobile Focus
 - Supported Platforms
 - The Basics
 - The Page Model
 - UI Elements
 - Drag-and-Drop Code Builder
 - Gestures
 - Swiping to Change Pages
 - Using data Attributes
 - Handling Orientation Change
 - What About Desktops?
- 11 **Mobile Menus**
 - Mobile Menus
 - Slicknav: A Mobile Menu jQuery Plugin
- 12 **The Bootstrap Framework**
 - Bootstrap: A Responsive Framework
 - Downloading Bootstrap
 - Bootstrap's Grid
 - Bootstrap Components
 - A Bootstrap Layout for Jazz Calendar